March 7, 2023 BIC CAMERA INC. Code Number : 3048

Monthly Sales Bulletin : BicCamera fiscal year ending August 2023

- Following is based on data from our pos system. This data is not same as a statement of accounts.
- Sales data includes our group's pos data and our internet store. ※Bic Camera group: Bic Camera and Kojima.
- Sales data is excluding 2 fees, cellular phone entry fee and an Internet agency fee.
- Sales data is excluding 2 sales, the sales of online shopping site "Rakuten BIC" and wholesales sales.

1. Net Sales amount of BicCamera group (% change over previous fiscal year)

		Sep '22	Oct '22	Nov '22	1Q	Dec '22	Jan '23	Feb '23	2Q	1H	Mar '23	Apr '23	May '23	3Q	Jun '23	Jul '23	Aug '23	4Q	2H	Total
BicCamera & Kojima(subsidiary)		111.3	95.4	102.6	102.9	100.6	99.6	99.6	100.0	101.3										
	BicCamera	113.3	93.5	106.4	104.0	101.6	104.0	105.9	103.6	103.8										

2. Sales by product line amount of BicCamera (% change over previous fiscal year)

Dec '22 Jan '23 Feb '23 Sep '22 Oct '22 Nov '22 1Q 2Q 1H Mar '23 Apr '23 May '23 3Q Jun '23 Jul '23 Aug '23 4Q 2H Total Audio visual products 101.9 106.2 105.6 104.6 96.3 101.0 101.3 99.1 101.6 Home appliances 108.1 102.0 100.0 103.2 100.3 100.0 104.9 101.5 102.2 Information communications 111.4 72.6 94.3 92.0 96.6 99.0 96.9 94.5 95.1 equipment products Other products 137.2 101.7 134.0 123.4 120.9 119.2 121.1 113.4 126.8

(1) Sales by product line (% change over previous fiscal year)

(2) Business Details

Product Lines	Trend	Main Products					
Audio visual products	Better	Digital cameras, Audios					
	Stagnant	TVs					
Home appliances	Better	Personal care electronics					
equipment products	Steady	Refrigerators, Washing machines, Kitchen appliances					
	Slightly Stagnant	Seasonal home electronics(include Air conditioners)					
Information communications	Slightly Stagnant	PCs, PC peripherals					
equipment products	Stagnant	Cellular phones(Smartphone)					
Other products equipment products	Better	Video games, Watches, Medicines, Toys, Sporting goods					